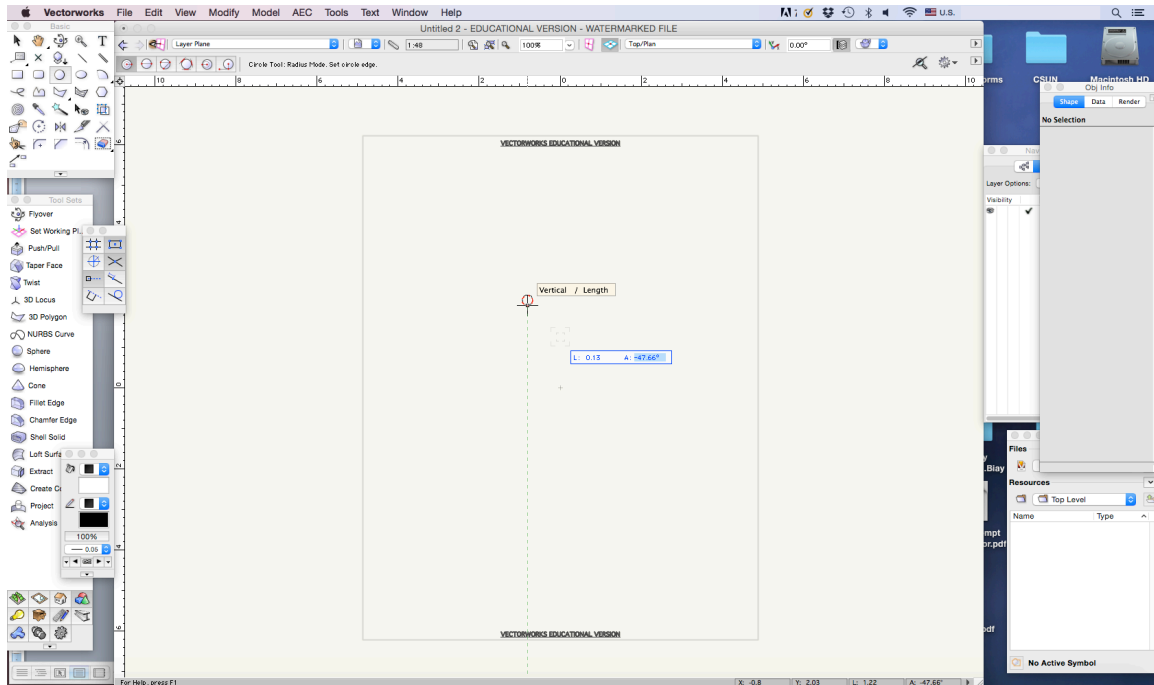
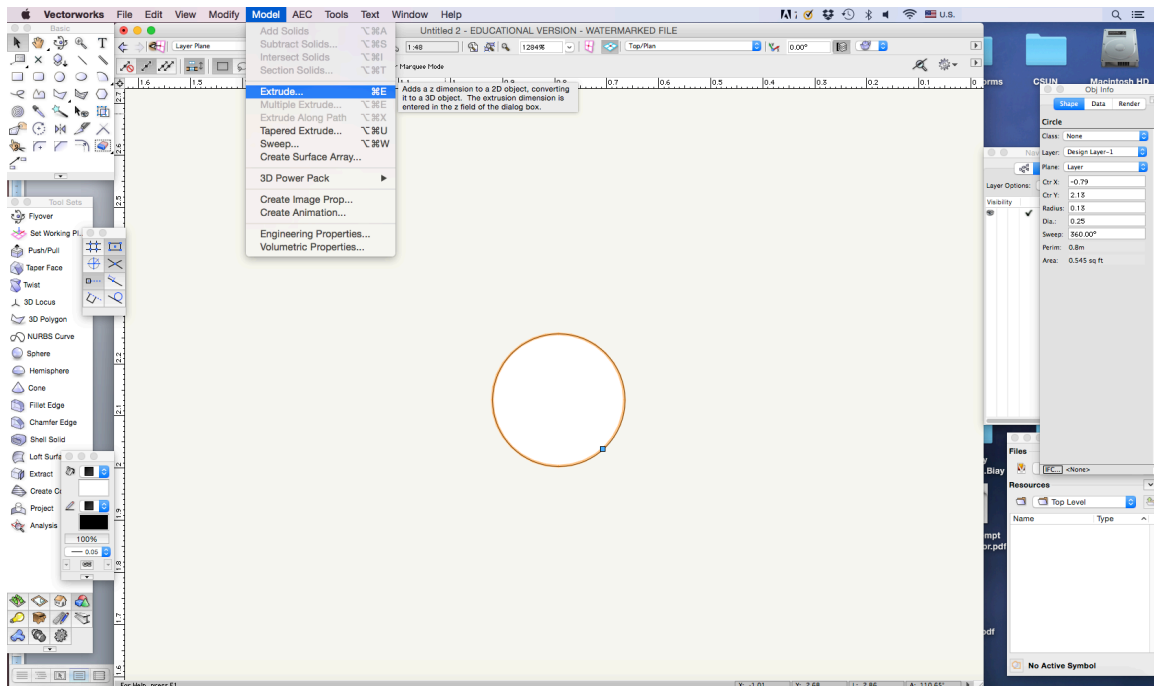


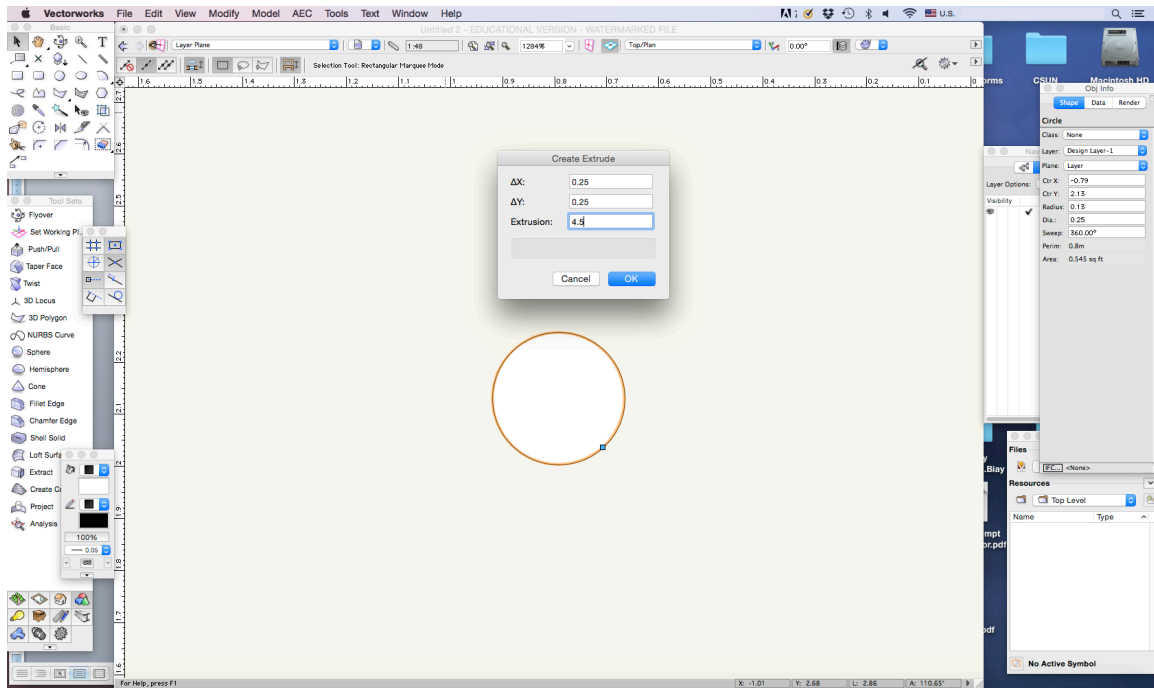
## Creating a column shaft

1. Draw in top/plan view.
2. Make a circle with a diameter of .127.

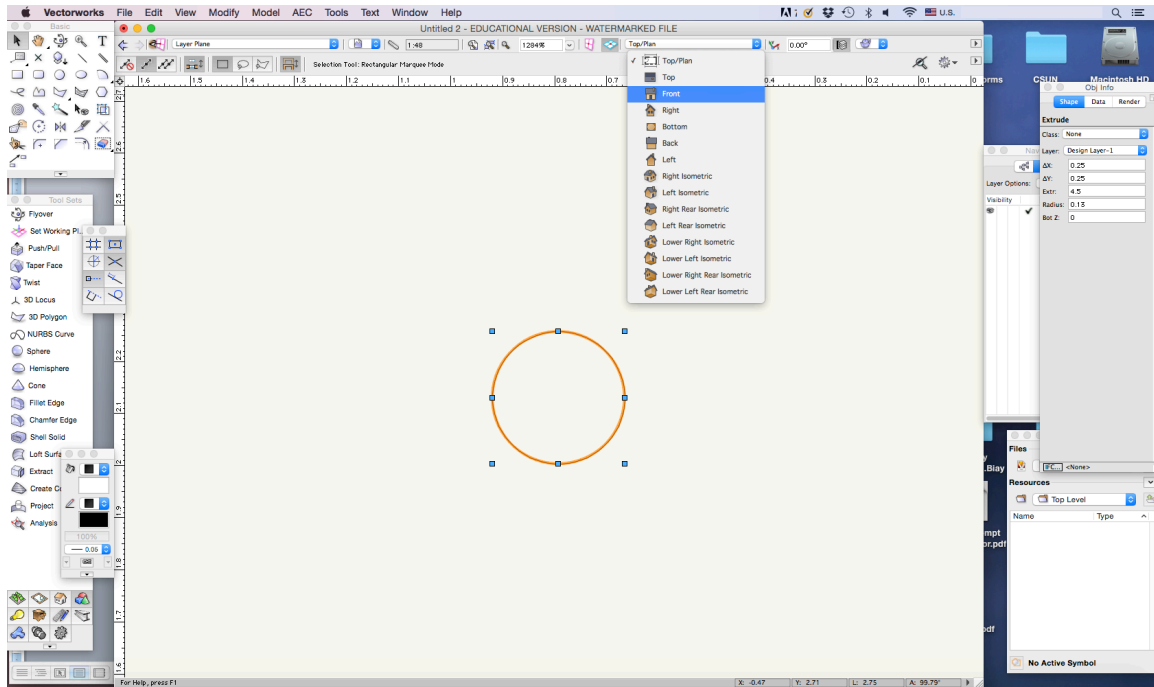


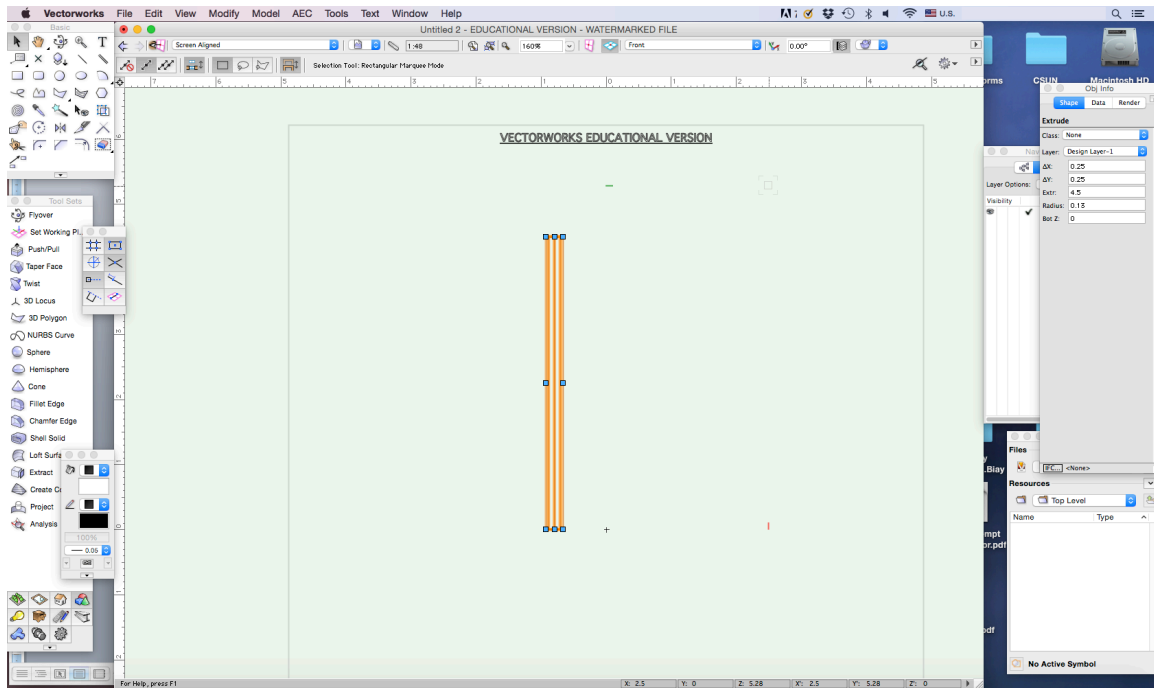
3. To create a cylinder, extrude to 4.5m.





#### 4. Switch to "Front" view to see cylinder form.





5. Render in “Open GL” to see volume.

